fMRI Data Analysis

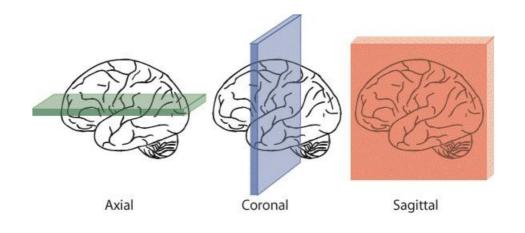
Mohammad Asif

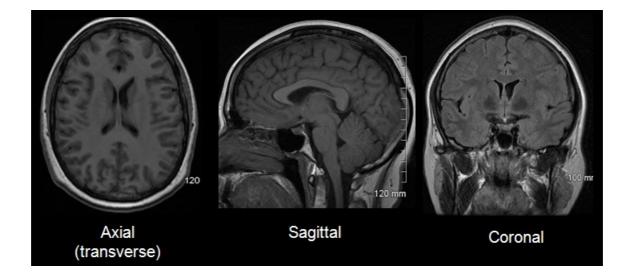
Neuroimaging

Neuroimaging can be separated into two major categories:

- Structural neuroimaging
- Functional neuroimaging

Some Terminology

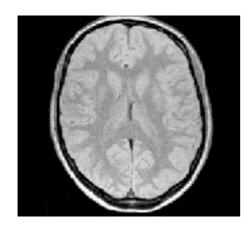




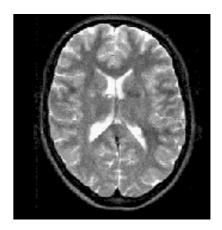
Structural Neuroimaging

• Structural neuroimaging deals with the study of brain structure and the diagnosis of disease and injury.

MRI





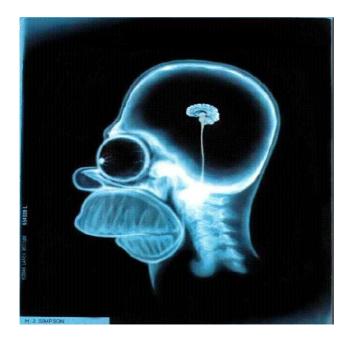


Functional Neuroimaging

• Recently there has been explosive interest in using functional neuroimaging to study both cognitive and affective processes.

fMRI vs MRI

MRI studies brain <u>anatomy</u>.

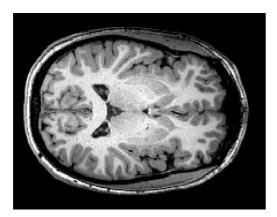


Functional MRI (fMRI) studies brain <u>function</u>.

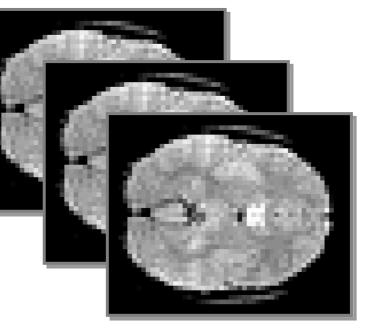


MRI vs fMRI

MRI







MRI and fMRI

Structural images:

- High spatial resolution
- No temporal information
- Can distinguish different types of tissue
 Functional images:
- Lower spatial resolution
- Higher temporal resolution
- Can relate changes in signal to an experimental task

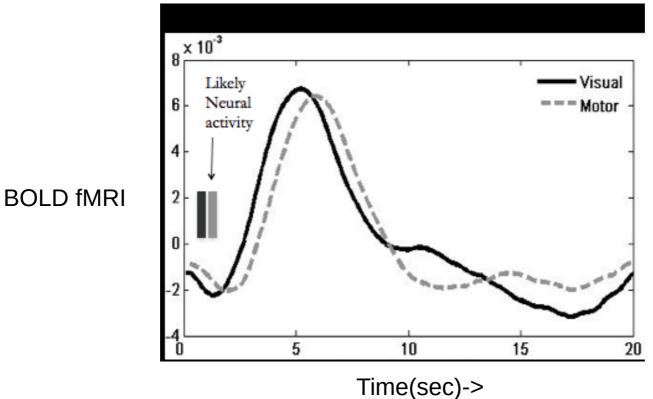
- Spatial and temporal resolution
- Anatomical and functional imaging

BOLD fMRI

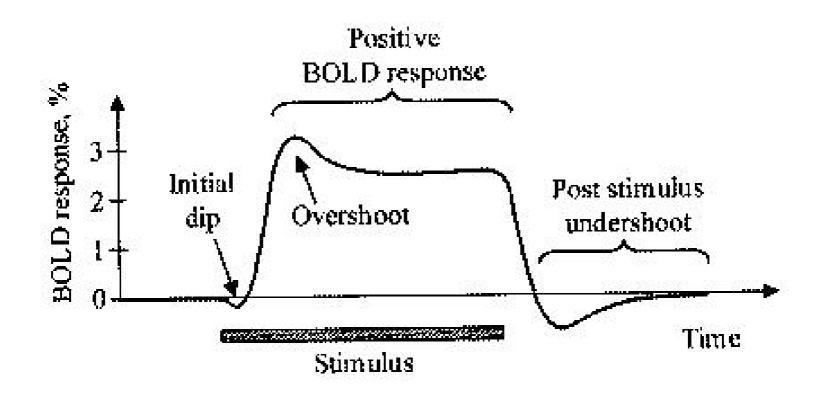
- The most common approach towards fMRI uses the Blood Oxygenation Level Dependent (BOLD) contrast.
- It allows us to measure the ratio of oxygenated to deoxygenated hemoglobin in the blood.
- It doesn't measure neuronal activity directly, instead it measures the metabolic demands (oxygen consumption) of active neurons.

HRF

• The change in the MR signal triggered by instantaneous neuronal activity is known as the hemodynamic response function.

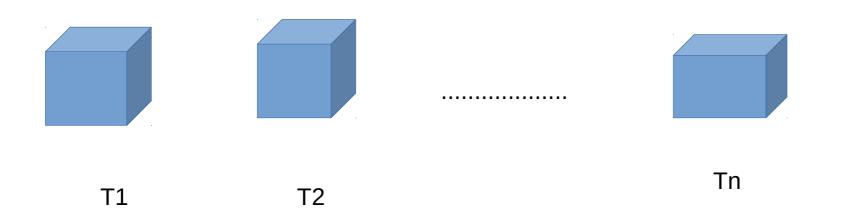


HRF for continuous stimulation



fMRI Data

- Each image consists of ~100,000 brain voxels.
- Several hundred images are acquired; typically one every 2s.
- Each voxel has a corresponding time course.



Goals:

• Localization:

To identify the involved brain regions in the task.

• Prediction:

To predict perception or behaviour, health prediction, etc.

• Connectivity:

-Functional (seed based)

-Effective (Path analysis, causality etc.)

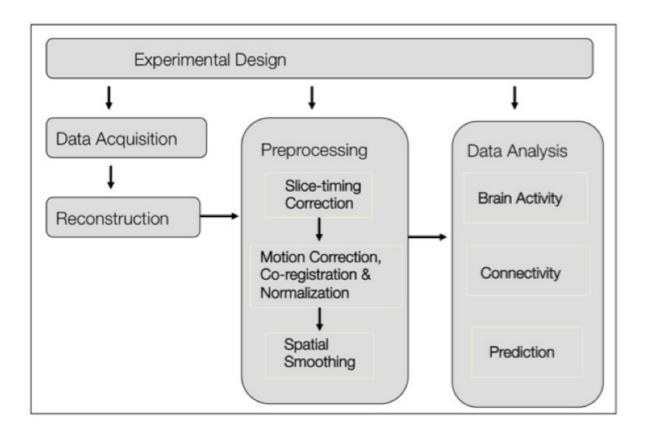
What Brain mapping is good for:

- Making inference of presence of activity in the region
- Testing a theory

What brain mapping isNOT good for:

• Reverse inference

Data Processing Pipeline



Experimental Design

fMRI Design Types:

- Blocked Designs
- Event-Related Designs -Periodic Single Trial

-Jittered Single Trial

• Mixed Designs

-Combination blocked/event-related

What are Blocked Designs?

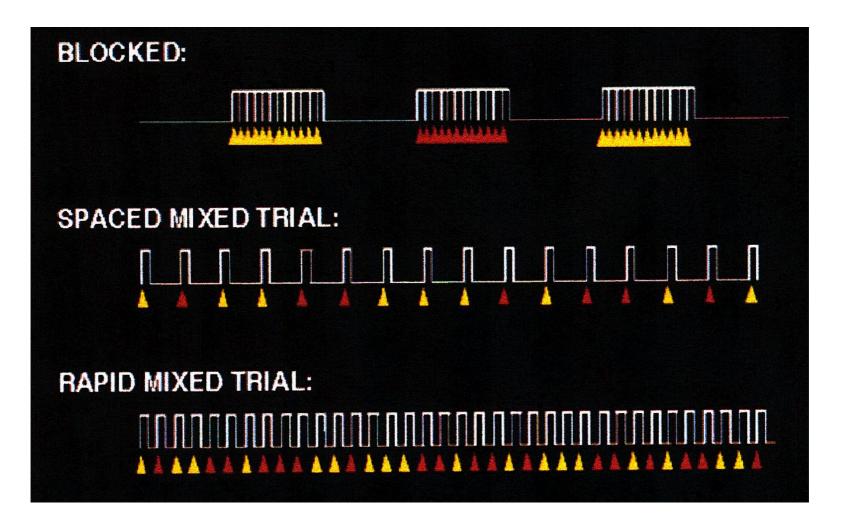
Blocked designs segregate different cognitive tasks into distinct time periods (blocks)

Task A	Task B						
Task A	REST	Task B	REST	Task A	REST	Task B	REST

Limitations of Blocked Designs

- Sensitive to signal drift or MR instability
- Poor choice of conditions/baseline may preclude meaningful conclusions
- Many tasks cannot be conducted well repeatedly

What are Event-Related Designs?



Block Design Event-related Design Task Block 1 Task Block 2 Achieve high efficiency by collapsing across many trials to attain an adequate signal-tonoise ratio. Good at detecting trial/event related activity PROS within a task, eg correct & incorrect trials, and Suited for detecting regions of different interest (ROI) for particular tasks. components within a trial, eg cue onset, decision, et al. Good for experimental tasks that do not fit into a trial-by-trial _framework._ Can not distinguish between trial Ignore the sustained activity that begins and ends types within a block (e.g., correct with the performance of the task. versus error trials), nor can they CONS identify interesting within trial or Decrease of signal-to-noise. across trial events. More dependent on accurate HRF modelling. Average both positive and negative 23 (Petersen & Dubis, 2012; Donaldson, 2004) response

fMRI Artifacts

Sources of noise:

- thermal motion of forced electron in the system
- Gradient and magnetic field instability
- Head movements
- Physiological effects, eg- respiration, heartbeat etc.

Noise Artifact Mitigation

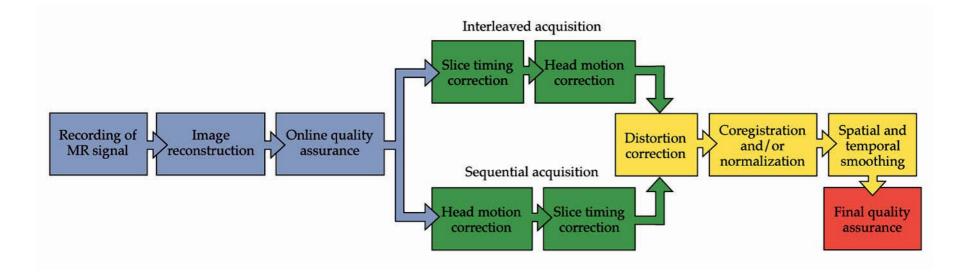
• Acquisition:

using good scanner, no head movements

- Analysis:
 - -Look at the data
 - -Outlier identification and correction
 - -Periodic fluctuations

Preprocessing

Basic Preprocessing Chain



Goals of Preprocessing:

- Removing artifacts
- To minimize the influence of data acquisition and physical artifacts
- To transform the data into standard format
- To standardize the locations of brain regions across subjects

Steps for preprocessing

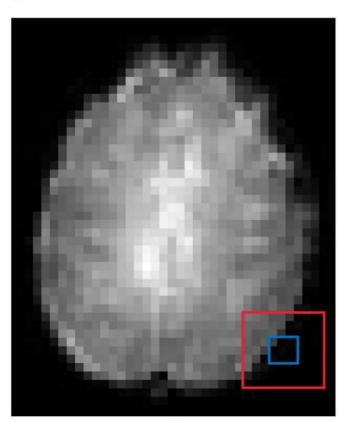
- Slice timing correction
- Head motion correction
- Distortion correction
- Co-registration
- Normalization
- Spatial and Temporal smoothing

Slice Timing Correction

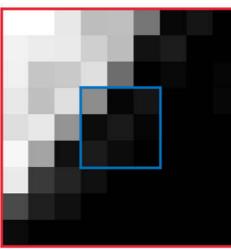
- Uses temporal interpolation to make it appear as though all of the slices were acquired at the same time
- Thus, HRF across slices are aligned
- Generally more effective for short TR (1-2 secs) than longer TR (>3 secs)

Effect of Head Motion

(A)

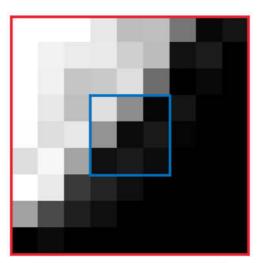






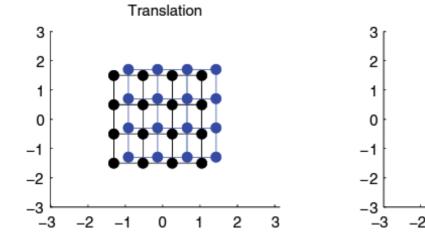
50)7	89	154
11	19	171	83
17	79	117	53

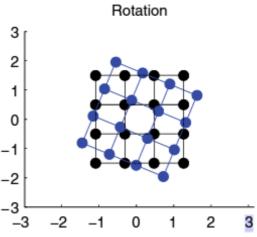
(C)

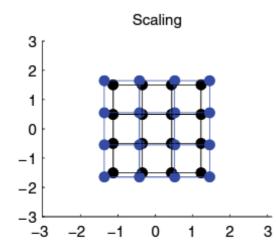


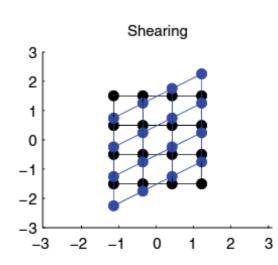
663	507	89
520	119	171
137	179	117

Motion Correction









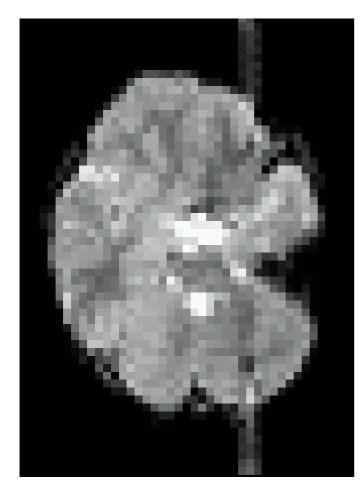
Spatial Normalization

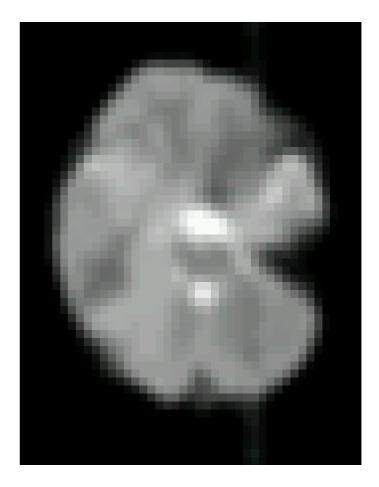
- Variations between individual brains is large
- Spatial normalization warps individual brains into a common reference space
- Allows for examination of fMRI signal changes across individuals within a group or between groups of subjects
- Most commonly used reference space is based on the Talairach atlas.

Smoothing

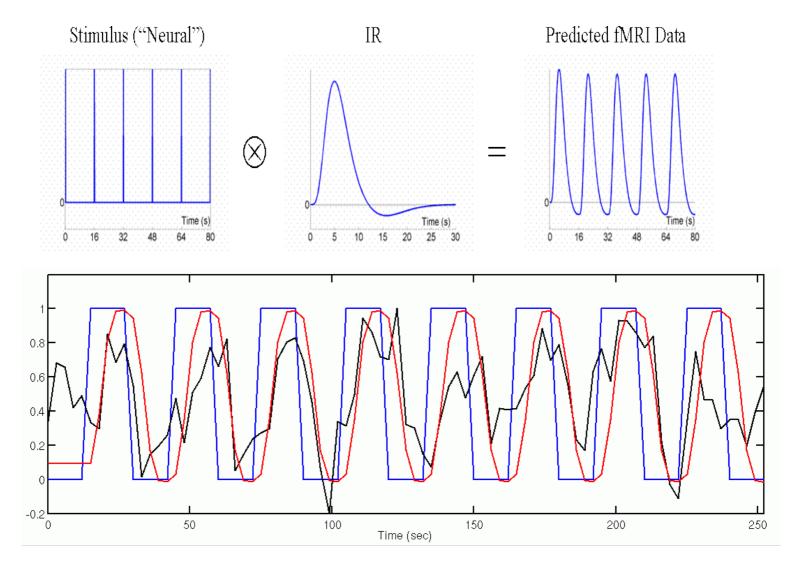
- Low pass filtering
- High pass filtering
- Neighborhood operation
- New pixel value based on weighted sum of a pixel and its neighbors

Example Reduced Noise Using Smoothing

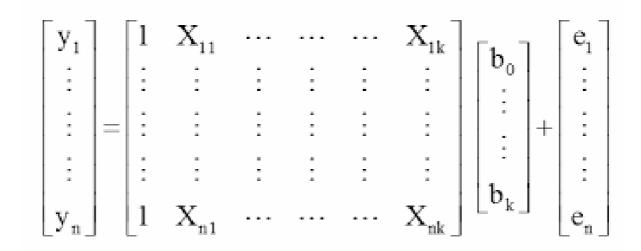


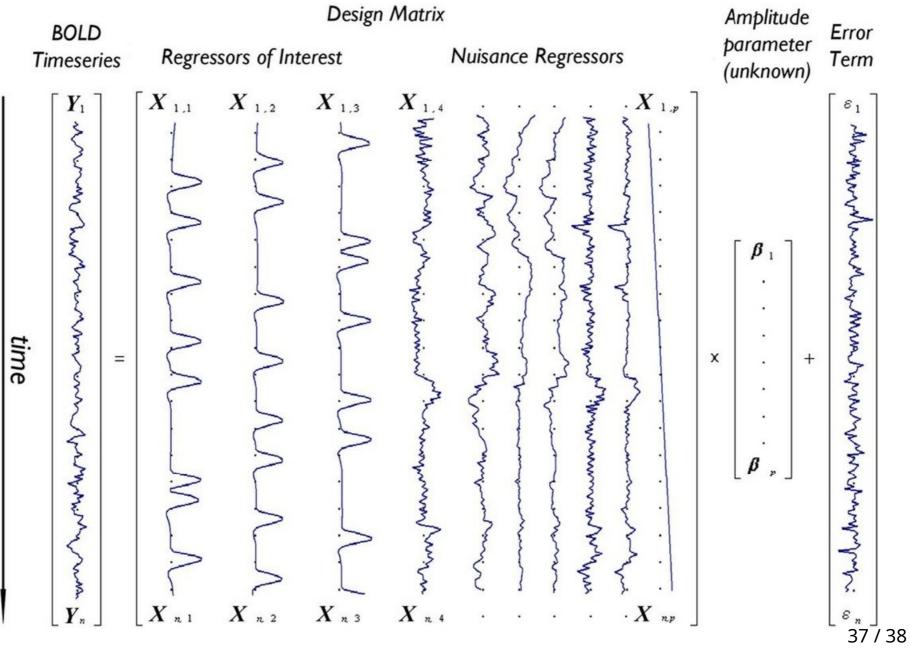


Convolution with HRF (Getting Design Matrix)



Overview of GLM





Thank You